



NEWSLETTER N. 2 , 2025

EDU GAME PROJECT - UNIVERSITY OF ELBASAN “ALEKSANDËR XHUVANI”

edugame-project.eu - uniel.edu.al

Project Coordinator

Vytautas Magnus University (Kaunas, Lithuania)

Partner Universities

University of Salerno (UNSA, Italy)

Polytechnic University of Valencia (UPV, Spain)

“Džemal Bijedić” University of Mostar (B&H)

University of Bihać (B&H)

University of Elbasan “Aleksandër Xhuvani” (Albania)

University of Tirana (Albania)

University of Sousse (Tunisia)

University of Jendouba (Tunisia)

January, 2025

Presentation of the EduGame project by Assoc. Prof. Dr. Altin Idrizi

In the framework of the Erasmus+ International Week at the University of Elbasan, in collaboration with the University of Jaen, Spain, Prof. Altin Idrizi, during his presentation on internationalization, shared with the academic staff and the Spanish delegation, the innovative EduGame project, an initiative with the potential to transform teaching and learning. This project, funded by the Erasmus+ KA2 CBHE Program, Co-funded by the European Union, has brought together universities from Albania, Spain, Italy, Bosnia and Herzegovina, Tunisia, enabling the creation of a consolidated team of experts.

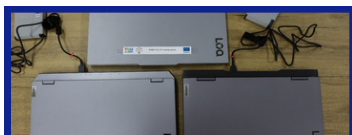
Project goal: To train future school teachers with high qualifications in social sciences, humanities and IT in educational technologies using serious games to promote human rights, democracy and social cohesion in the region.

February, 2025

Equipment Purchase Procedure – Completed Successfully

As part of the activities under Work Package 4 (WP4) of the EduGame project, the University of Elbasan “Aleksandër Xhuvani” conducted a public procurement procedure for the acquisition of high-quality digital equipment, necessary for the establishment of the EduGame Laboratory.

The procurement process was carried out in full compliance with national legislation on public procurement and Erasmus+ financial guidelines. The equipment purchase tender procedure has been finalized with the delivery and the purchase contract closure.



05-09 May, 2025

3# Internship in Vytautas Magnus University (VMU) in Kaunas, Lithuania

Strengthens Innovation in Teacher Education

The University of Elbasan "Aleksandër Xhuvani" participated in the 3rd EduGame Internship for University Professors meeting, organized by Vytautas Magnus University in Kaunas, Lithuania in May 2025. During this intensive week, lecturers from European partner universities and beyond shared ideas, experiences and innovations in the field of gamification, artificial intelligence and digital tools for higher education teaching.

The activities covered topics such as educational escape rooms, prompt engineering for interactive learning, digital teaching tools for STEAM education and Mind Tools.

The participation in this training took place within the framework of the Erasmus+ CBHE EduGame project, which aims to promote inclusive, interactive and future-oriented teaching.



22- 26 September, 2025

EduGame Summer School, at the University of Sousse, Tunisia

Academic staff of the University of Elbasan "Aleksandër Xhuvani" participated in the Summer School "Enhancing Education through Gamification and Artificial Intelligence", organized at the University of Sousse, Tunisia. This activity was developed within the framework of the Erasmus+ CBHE EduGame - Serious Games for Creativity and Social Cohesion in Teacher Education project, which aims to modernize teacher training curricula in the fields of social sciences, humanities and information technology, through the use of innovative methodologies such as gamification and learning through educational games.

The participation of the University of Elbasan "Aleksandër Xhuvani" in this activity confirms its active role in promoting pedagogical innovation and the integration of new technologies in the educational process.





29 October, 2025

Visit and Seminar at the University of Elbasan "Aleksandër Xhuvani", Albania

An official visit of representatives from Vytautas Magnus University, Lithuania, coordinator of the EduGAME Project, Doc. Dr. Judita Kasperuniene and Dr. Dovile Kuiziniene, was held at the Faculty of Educational Sciences, with the aim of assessing the progress of the project and strengthening cooperation between partners.

During the event, a seminar was organized for employees in the field of education on the topic "Serious Games in Higher Education – from educational games to artificial intelligence." Participants participated in theoretical and practical sessions, developing exercises on gamification of courses and involving students in the learning process.

Representatives of the University of Lithuania also visited the EduGAME Laboratory, where they were introduced to the equipment, teaching materials and demonstrated new ways of using them in teaching.